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## April 25, 2012: Utz prefaces Neomedievalism in the Media

Department of English

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Wednesday, April 25, 2012

[Utz prefaces Neomedievalism in the Media](#)



**NEOMEDIEVALISM IN THE MEDIA:**  
Essays on Film, Television, and Electronic Games

*Edited by*

*Dr. Carol L. Robinson, Kent State University Trumbull*

*Dr. Pamela Clements, Siena College*

**From the Preface:**

"It is in the sophisticated analysis of the vaguest of medieval scenarios through contemporary media that the most striking virtue of the exciting scholarship in this book can be found."

*– Prof. Richard Utz  
Western Michigan Univ.*

**From the Epilogue:**

"... the medieval world that I am so familiar with is, in reality, a product of my own imagination, or perhaps I should say, a product of our collective imaginations. That is what it was when we made *Monty Python & The Holy Grail*, and that is what the medieval world is now, . . ."

*– Terry Jones  
Independent Scholar*

**Contribution to Scholarship:**

Essays by members of the Medieval Electronic Multimedia Organization (MEMO), surveying the full range of manifestations of neomedievalism in a wide range of media genres, particularly: film, television, and video games.

*Please see the Abstract and Table of Contents on the reverse side.*

**Classification:** Computers/Computer Simulation – Performing Arts/Film & Video  
– Performing Arts/Television  
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**From a Peer Review:**

"The wide range of essays on contemporary forms of neomedievalism lays a foundation for further research into how the Middle Ages have influenced post-medieval culture."

*– Prof. Karl Fugelso  
Towson University*

**From a Peer Review:**

"Academics – especially those with little direct knowledge of the media concerned – will find it useful catch-up, and those who do know the field and understand the theoretical perspectives offered will find in it a great deal that is thought-provoking."

*– Prof. Tom Shippey  
Saint Louis University*

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### Abstract:

Neomedievalism is a phenomenon that has appeared among films, television, and electronic games during the past twenty years. It has been widely discussed – initially during academic conference sessions led by Medieval Electronic Multimedia Organization (MEMO) and later in several volumes of *Studies in Medievalism*. During that period of discussion, this work has come together. Not everyone agrees upon a definition of what “neomedievalism” is (or could be).

### Table of Contents

**Preface:** A Moveable Feast: Repositionings of “the Medieval” by Richard Utz

1. Remembering Dismembering: Reading the Violated Body Medievally  
by Leslie A. Coote
  2. Neomedieval Trauma: The Cinematic Hyperreality of Geoffrey Chaucer’s *The Canterbury Tales*  
by Pamela Clements
  3. The Use of Nature: Representing Religion in Medieval Film  
by Christopher Roman
  4. Neo-Bushido: Neomedieval Anime and Japanese Essence  
by Jennifer deWinter
  5. “You’re Still Living in the Middle Ages!”: Time Travel in *Doctor Who* and Pseudo-Historical, Neomedieval, Alternate Realities  
by Dave Rolinson
  6. “What do we do? Hop on a Bus to Medieval Times?”: The Use of Medievalism in Television Fiction  
by Roderick W. McDonald
  7. “What’s in your wallet?”: How to Construct an “Authentic” Middle Ages  
by Alison Tara Walker
  8. The New Scriptoria: Neomedievalism and Online Textual Communities  
by Lauryn Mayer
  9. Gaming with Odin: Myth, Context, and Reconstruction of *Hnefa-tafl*, an Old Norse Board Game  
by Leon Wild
  10. The Name of the Game: Misuses of Neomedievalism in Computerized Role-Playing Games  
by Clay Kinchen Smith
  11. Commodifying the Medieval in Magic Online  
by KellyAnn Fitzpatrick
  12. Blood Will Out: Genealogy as Destiny in Medieval(ist) Gaming  
by Amy S. Kaufman & Cory Grewell
  13. “For your labor I will give you treasure enough”: Labor and the Third-Estate in Medieval-Themed Role-Playing Games  
by Kevin Moberly & Brent Moberly
  14. Neo-Tolkienism: Plays upon Playing with J. R. R. Tolkien’s Playing with Language  
by Carol L. Robinson & Pamela Clements
  15. “I’m not dead, yet!” –Tracing the Pythonesque in Neomedievalist Media  
by Carol L. Robinson
- Epilogue:** Re-creating the Medieval World  
by Terry Jones

For additional information about this book:

[www.mellenpress.com](http://www.mellenpress.com)

Richard Utz wrote the Preface to a new essay collection on Neomedievalism in the Media: *Essays on Film, Television, and Electronic Games*, ed. by Carol L. Robinson and Pamela Clements (Mellen, 2012). The volume is the first to attempt a comprehensive discussion of neomedievalist issues.

Posted by [Richard Utz](#) at [10:59 PM](#)